



# Stateless Authentication for REST and Microservices with JSON Web Token

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# Agenda

- ▶ Presentation
- ▶ Demo
- ▶ Code Tour

# Remember: Goals in Microservices

- ▶ Scalability
- ▶ Replaceability
- ▶ Technology-Independence

# A big obstacle: Authentication

- ▶ One central authority
- ▶ Potential Bottleneck
- ▶ Always a trade-off

# Central Problem

- ▶ How can we have an independent authentication micro service while maintaining security?

# Possible Solution JWT

- ▶ „JSON Web Token (JWT) is an open standard ([RFC 7519](#)) that defines a compact and self-contained way for securely transmitting information between parties as a JSON object.”
- ▶ JWT offers tokens that are cryptographically signed
- ▶ Trusted without auth service involved with each request
- ▶ Demo: <https://jwt.io/>

# Problems with Token-Based Auth

- ▶ It is a trade off
- ▶ Not possible to immediately invalidate a session
- ▶ Choose shorter expiration date to increase security
- ▶ Use refresh tokens to find a balance
- ▶ Cryptographic key needs to be securely stored
- ▶ Very vulnerable to MITM attacks -> SSL absolutely necessary

# Acceptance Criteria

- ▶ Cryptographic key is safely stored
- ▶ Public key can be easily accessed by other services
- ▶ Services can pass along token to do requests on users' behalf
- ▶ User can log out sessions remotely (as soon as token expires)
- ▶ Tokens can be invalidated in case of security breach
- ▶ Still missing: Authorization (only partial implementation)



# Proposed Solution: Auth Service

- ▶ Auth service starts up, generates keys for its instance
- ▶ Private key is stored only in memory, never written to disk
- ▶ Public key is stored in database, can be requested by other services
  
- ▶ When token is refreshed, it is verified if the token is still valid before a new bearer token is provided

# Proposed Solution: Application

- ▶ „Integration on the Glass“ or Server-Side Rendering
- ▶ Application asks user for credentials
- ▶ Application submits credentials to auth service
- ▶ Auth service creates bearer & refresh token, stores refresh token information
- ▶ Application takes care of state management (refreshing bearer token)
- ▶ Application uses bearer token to request data from other micro services

# Proposed Solution: Micro Service

- ▶ Micro Service receives request from application with bearer token
- ▶ Token is verified by fetching key from auth server and caching it
- ▶ If token is verified successfully data and service is provided
- ▶ Primitive Authorization can be used by looking at the roles stored in the token

# Proposed Solution: In case of breach

- ▶ Delete all (compromised) keys from auth server
- ▶ Restart auth servers
- ▶ Wait for caches in micro services to expire or restart them
- ▶ All tokens up to this point are invalidated

# Problems with the solution

- ▶ Proper authentication is still missing
- ▶ Size of JWTs can be problematic (need to be sent with every request)
- ▶ Remember: Micro Services are not an architecture, but an implementation detail
- ▶ „Eventual Consistency“
- ▶ Using JWT for authorization is still hotly debated – often without presenting a better solution.

# Bonus Fact

- ▶ This is almost following the OAuth 2 „Framework“
- ▶ See the Implicit Flow
- ▶ Requires a few more fields in token & application registration

# Questions?

- ▶ Source Code available at <https://github.com/mortiery/jsonwebtoken>
- ▶ Dockerfiles will be available soon